

TIP OF THE ICEBERG

Gawa ng maraming Teams, tapos, idagdag sa mga Liga.

Idagdag nyo lang ito sa “MainApp.Java”..

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30
31 //5. Gawa tayo ng mga TEAMS para idagdag sa mga Liga
32 Team team1 = new Team();
33 team1.setName("The 90s Team");
34
35 Team team2 = new Team();
36 team2.setName("Dalldal Laway Team");
37
38 Team team3 = new Team();
39 team3.setName("Millenial Boys");
40
41 Team team4 = new Team();
42 team4.setName("Kanto Boys Forever");
43
44 Team team5 = new Team();
45 team5.setName("UST Tigers");
46
47 Team team6 = new Team();
48 team6.setName("UP Maroons");
49
50
51 //6. Ngayon i-register natin ang mga team sa kahit anong Liga na gusto natin
52 liga1.addTeam(team6);
53 liga1.addTeam(team5);}
54 liga1.addTeam(team1);
55
56 liga2.addTeam(team6);
57 liga2.addTeam(team5);
58 liga2.addTeam(team4);
59
60 liga3.addTeam(team1);
61 liga3.addTeam(team4);
62
63 System.out.println("\n*****\n");
64
65 //7. Display natin yung mga Teams na kasali sa Liga
66 System.out.println(liga1.getName());
67 System.out.println("--" + "Teams" + "--");
68 liga1.displayTeams();
69
70 System.out.println("\n*****\n");
71
72 System.out.println(liga2.getName());
73 System.out.println("--" + "Teams" + "--");
74 liga2.displayTeams();
75
76 System.out.println("\n*****\n");
77
78 System.out.println(liga3.getName());
79 System.out.println("--" + "Teams" + "--");
80 liga3.displayTeams();
81

```

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<terminated> MainApp (14) [Java Application]
Mga Liga sa Barangay: San Jose
Liga ng mga Lola
Liga ng mga Bading
Youth League
Total: 3

*****

Liga ng mga Lola
--Teams--
UP Maroons
UST Tigers
The 90s Team

*****

Liga ng mga Bading
--Teams--
UP Maroons
UST Tigers
Kanto Boys Forever

*****

Youth League
--Teams--
The 90s Team
Kanto Boys Forever

```

NOTE: At this point, kailangan i-absorb ang CONCEPT. Take a look back and analyze what is really going on and how all the COMPONENTS (classes) work with each other. Analyze the methods that we put in every classes. Huwag basta mag kuntento pag napatakbo nyo ang program. ASK YOURSELF, what if I add a loop? what if I add the user to input numbers of Teams and use a loop to add it to Liga? etc. etc etc.... and last lastly, can I add more methods and variables sa mga Classes to do something?..:)

GAYA NG NASABI KO...Sky is the Limit... ikaw na ang “god” ng mundong ito na ginawa mo... hanggang sa susunod.